

IOWA LAW ENFORCEMENT ACADEMY LOW-LIGHT HANDGUN QUALIFICATION COURSE



Target: FBI-style "Q" target (see next page for example)

Ammunition Requirements: 50 Rounds

Scoring: 2 points per hit inside the scoring area; passing score 80%

STAGE I: 5 Yard Line – 16 rounds – 6 second par time for all strings – no light sources allowed; start with magazines loaded 6-6-4

The shooter will begin in the standing position and will administratively load a 6-round magazine, then holster. On command, the shooter will draw and fire 2 rounds, then stay out at the ready gun. On command, the shooter will then fire 2 more strings of 2 rounds each, returning to the ready gun position between each string. After firing a total of 6 rounds, the shooter will reload with a 6-round magazine and stay at the ready gun.

On command, the shooter will fire 3 rounds, then stay out at the ready gun. Repeat once. After firing a total of 6 rounds, the shooter will reload with a 4-round magazine and stay at the ready gun.

On command, the shooter will fire 4 rounds, then holster an empty weapon.

STAGE II: 7 Yard Line – 16 rounds – 7 second par time for all strings – Handheld lights and/or weaponlights are allowed; reload magazines <u>6-6-4</u>

The shooter will begin in the standing position and will administratively load a 6-round magazine, then holster. On command, the shooter will draw and fire 2 rounds, then stay out at the ready gun. On command, the shooter will then fire 2 more strings of 2 rounds each, returning to the ready gun position between each string. After firing a total of 6 rounds, the shooter will reload with a 6-round magazine and stay at the ready gun.

On command, the shooter will fire 3 rounds, then stay out at the ready gun. Repeat once. After firing a total of 6 rounds, the shooter will reload with a 4-round magazine and stay at the ready gun.

On command, the shooter will fire 4 rounds, then holster an empty weapon.



STAGE III: 10 Yard Line – 18 rounds – 8 second par time for all strings – vehicle toplights only; reload magazines 6-6-6

The shooter will begin in the standing position and will administratively load a 6-round magazine, then holster. On command, the shooter will draw and fire 2 rounds, then stay out at the ready gun. On command, the shooter will then fire 2 more strings of 2 rounds each, returning to the ready gun position between each string. After firing a total of 6 rounds, the shooter will reload with a 6-round magazine and stay at the ready gun.

On command, the shooter will fire 3 rounds, then stay out at the ready gun. Repeat once. After firing a total of 6 rounds, the shooter will reload with a 6-round magazine and stay at the ready gun.

On command, the shooter will fire 6 rounds, then holster an empty weapon.



